## Appendix A

```
// size is the size of the object being allocated
// result holds the pointer to the new object
// fp holds the per processor frontier pointer between
        zeroed memory and allocated objects.
// vt holds a pointer to the vtable for the object.
top:
                               Α
        mov reg, [fp]
                               В
        mov res, reg
                               \mathbf{C}
        add reg, size
                               D
        mov AL, res
                                E
                                  // swap if fp hasn't changed.
        cmpxchg [fp], reg
                                F // Unsafe to do GC here.
                                  // if other thread allocated
        jnz top
                                G // Unsafe to do GC here.
                [res], vt
        mov
                                H
```

Sequence has been committed, new object is in register result.

## Appendix B

```
// size is the size of the object being allocated
// result holds the pointer to the new object
// fp holds the per processor frontier pointer between
       zeroed memory and allocated objects.
// vt holds a pointer to the vtable for the object.
top:
                              A
       mov reg, [fp]
                              В
        mov result, reg
                              C
        add reg, size
                              D
        cmovnh [result], vt
                              E
        Cmovnh [fp], reg
                               F
        jh redo
                               G
Sequence committed, result holds new object.
redo:
        clh
        jmp top:
```

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